



BEST IN THE STATE (BITS)
VIOLATIONS/DEDUCTIONS – CHEER DIVISIONS

INDIVIDUAL ATHLETE FALL - MINOR Examples would include but not limited to: hands touch, stumbling out (two to three steps) of and/or over rotation to bottom.	_____ x (0.25) = _____
INDIVIDUAL ATHLETE FALL - MAJOR Examples would include but not limited to: landing with hands/knees/head or chest near the ground, weight shifted into athletes shoulders. Weight bearing on hands or knees	_____ x (0.50) = _____
INDIVIDUAL ATHLETE FALL – SEVERE Examples would include but not limited to: a fall on or close to the head or back that requires ample time to get up.	_____ x (0.75) = _____
BUILDING FALL - MINOR Examples would include but not limited to: Drop from individual stunts to load in, cradle, prone or flatback. It also would include the top becoming weight bearing on the spot, a base or spot landing on the ground.	_____ x (1.5) = _____
BUILDING FALL - MAJOR Examples would include but not limited to: Drop from individual stunt to a compromising position (top landing in a position not mentioned in Stunt/Pyramid Minor Fall or to the ground) or multiple bases or base and spot landing on the ground	_____ x (2.5) = _____
PYRAMID FALL Examples would include 2 or more connected stunts falling. If multiple pyramids are built at the same time, each pyramid would be treated separately. If multiple tops fall in the same pyramid	_____ x (3.5) = _____
PROP VIOLATION – throwing of signs	<input type="checkbox"/> (1.0)
TIME VIOLATION	<input type="checkbox"/> (1.0) 3-5 <input type="checkbox"/> (2.0) 6-8 <input type="checkbox"/> (3.0) 9-10 <input type="checkbox"/> (5.0) 10 over
UNIFORM VIOLATION	<input type="checkbox"/> (5.0)
UNSPORTSMANLIKE VIOLATION	<input type="checkbox"/> (5.0)
SAFETY VIOLATION (determined by violation)	WARNING Up to a 5.0 penalty based on violation
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
_____	<input type="checkbox"/>
RULES DEDUCTION	

TEAM _____ DIVISION _____ EVENT _____